



4 Courses

Introduction to C#  
Programming and Unity

More C# Programming and  
Unity

C# Class Development

Intermediate Object-  
Oriented Programming for  
Unity Games



15-Jun-2022

**Sagor Ahamed**

has successfully completed the online Specialization

# C# Programming for Unity Game Development

This specialization is intended for beginning programmers who want to learn how to program Unity games using C#. The first course assumes no programming experience, and throughout the 5 courses in the specialization you'll learn how to program in C# and how to use that C# knowledge to program Unity games. The C# and Unity material in the first 4 courses in the specialization is slightly more comprehensive than the content in the first 2 game programming courses at UCCS.

Tim "Dr. T" Chamillard  
Associate Professor of  
Computer Science  
Program Director,  
Bachelor of  
Innovation(TM) in Game  
Design and  
Development  
University of Colorado  
Colorado Springs

This certificate attests to the learner's completion of an online program delivered via Coursera. It does not constitute formal enrollment at any university or entity and does not itself grant academic credit, grades, or a degree. Institutions or organizations may, at their discretion, recognize this learning toward their own programs or credentials.

Verify this certificate at:

<https://coursera.org/verify/specialization/PDTJ3HNHABB9>